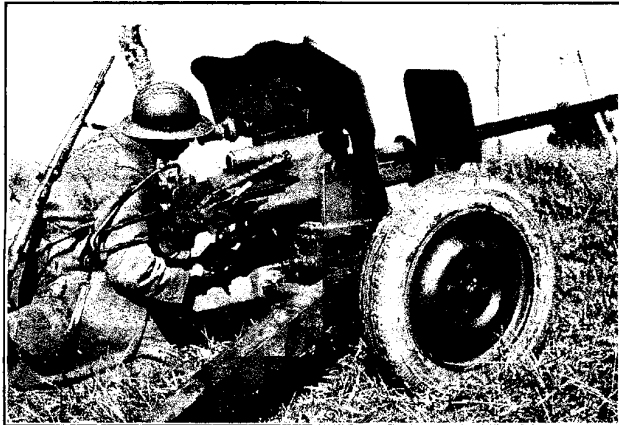


THE RAILWAY BATTLE

SCENARIO ASL TAC 59

Translated by Coastal Fortress Gaming Group



VICTORY CONDITIONS: The Germans win as soon they exit 40 VPs of GO units on the western edge on/between 11Y10 and 11I10

Near ERNAGE, BELGIUM, 15 May, 1940:

After the German attack on May 19, the 1st French Army entered Belgium as planned in the "Dyle" plan. As point element, General Prioux's cavalry corps was tasked to delay the Germans enough for the infantry divisions to set up on defensive positions on a line going from Wavre to Namur. The Gembloux-Ernage sector was entrusted to General Mellier's 1st Moroccan Division. This elite unit, made up of Moroccans volunteers, was a well-commanded and highly motivated troop, but suffered from the typical deficiency from the French army, and especially from a lack of anti-tank weapons. Its elements, on foot or truck transported, reached their planned positions that leaned on the Brussels-Namur railway. Unfortunately, the panzers of Hoepner's 15th Corps rushed Prioux's divisions at Hannut, and the 1st Moroccan Division was engaged in the fights on May 14, and not on the 18th as scheduled. The French disposal was near complete when the night came. The 2nd RTM, entrenched between Ernage and Gembloux held a reasonable defense line, well supported with 25 ATGuns detached to their profit by the Divisional HQ. A few mines and wires were hastily placed. On the 15th, at 0755, The German artillery and Stukas prepared without much success the attack of the tanks and riflemen's of the 4th Panzer Division.

BALANCE:

- ☛ The German may exit along the whole west edge
- ☉ To count in the exit VPs, the German AFVs should have a functioning MA


BOARD PLACEMENT:


11	RR1	18
	RR2	
















☉ FRENCH sets up first	1	2	3	4	5	6	7	8	9	END
☛ GERMAN moves first										




Elements of 1st Battalion, 2nd Moroccan Skirmisher Regiment and from 654th Divisional Anti-Tank Battery [ELR:3] set up on board 11 {SAN:4}:







 4-5-8	 2-4-8	 9-1	 8-1	 8-0	 HMG [3] B11 6-12	 MMG [2] 4-11	 LMG [1] B11 2-8	 MTR [3] 60° [3-42]
19		2			2	2	2	









 AT M10 [3] 47L [a10]	 AT M12 [3] 25LL [45]	 MTR M11 [3] 81* [3-71]	 2-2-8
2			4







 MPH/RTPH: dr = MF CC: +1/-1	 Minefield 11	 AT Mine
6	12 factors	6 factors

Elements of 2nd Battalion, 35th Panzer Regiment and 2nd Battalion of 12th Assault Regiment [ELR:3] enter on Turn 1 and 2 along the east edge (see SSR 4) {SAN:2}:





 4-6-7	 9-2	 8-1	 8-0	 HMG [1] 3-8	 LMG [1] 3-8	 ATR 1-12	 MTR 3-8
16	2			2	3	2	2

 CMG [1] 15 1 ~1/8+	 CMG [2] 20L(4) ~1/5	 CMG [2] 20L(4) ~1/5	 CMG [2] 37L 3/8	 CMG [1] 75* 3/5	 8-1
3	3	2	2	2	

Scenario Design:Philippe Naud '94

SSR:

- EC are moderate, without wind at start. Kindling is NA. Level 2 Hills are Level 1 Hills. All hexes numbered 3 on board 11 are Railways. These hexes may be marked with the Tactiques RR overlays (RR1 and RR2), or any convenient counters. These Railway hexes are Sunken (SuRR, B32) on/between 11B3 and 11J3 and on/between 11W3 and 11BB3. Otherwise, they are Ground Level RR.
- The French receive a 100+mm OBAmodule (HE only) with plentiful Ammo, directed by an offboard observer, secretly placed before German setup at level 2 on western edge on/between 11A1 and 11Q1.
- All French units [EXC: 47Land 25LL], may setup in Foxholes of appropriate size if allowed by the Terrain.
- 6 or more Germans AFV must enter on turn 1. The other units may enter on turn 1 or turn 2. All Germans AFVentering the playing area are considered to have expended the half (FRU) of their MPs allotment.
- AP mines can't be exchanged for AT mines. AT minefields must setup as known minefields, as if placed on paved road (B28.53) on any terrain.

AFTERMATH: The French artillery raged and the AT and infantry weapons soon joined this terrifying death rain. Both sides engaged around 0930, the Panzers having joined the infantry. The German losses were heavy but several French positions were crushed. At 1000, the 2nd Battalion from the 12th Assault Regiment crossed the Railway, but the attack stalled under the high volume of defensive fire. At 1100, a 47mm shell damaged the Command Tank from the 5th Panzer Brigade, and the Commandant himself was wounded. The armor withdrawn one half-hour later, followed by the infantry. A good half of the engines of the 35th Panzer Regiment was disabled. The other German attacks also failed and the French held their positions. But this brilliant tactical success was rendered useless by the German break through the Ardennes that cut the rear of the 1st Army in Belgium.